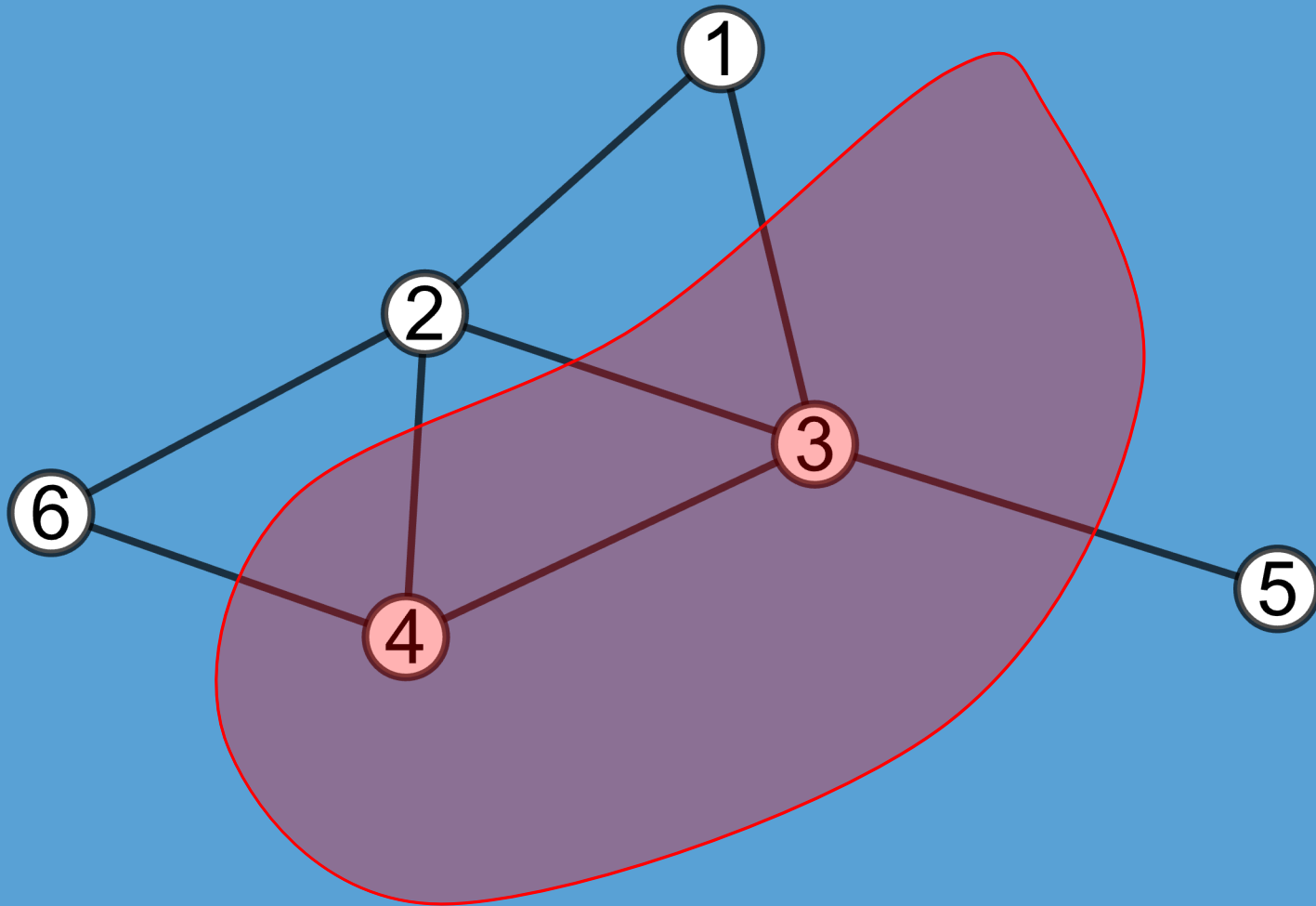


# Solving Max Cut Problem with QAOA

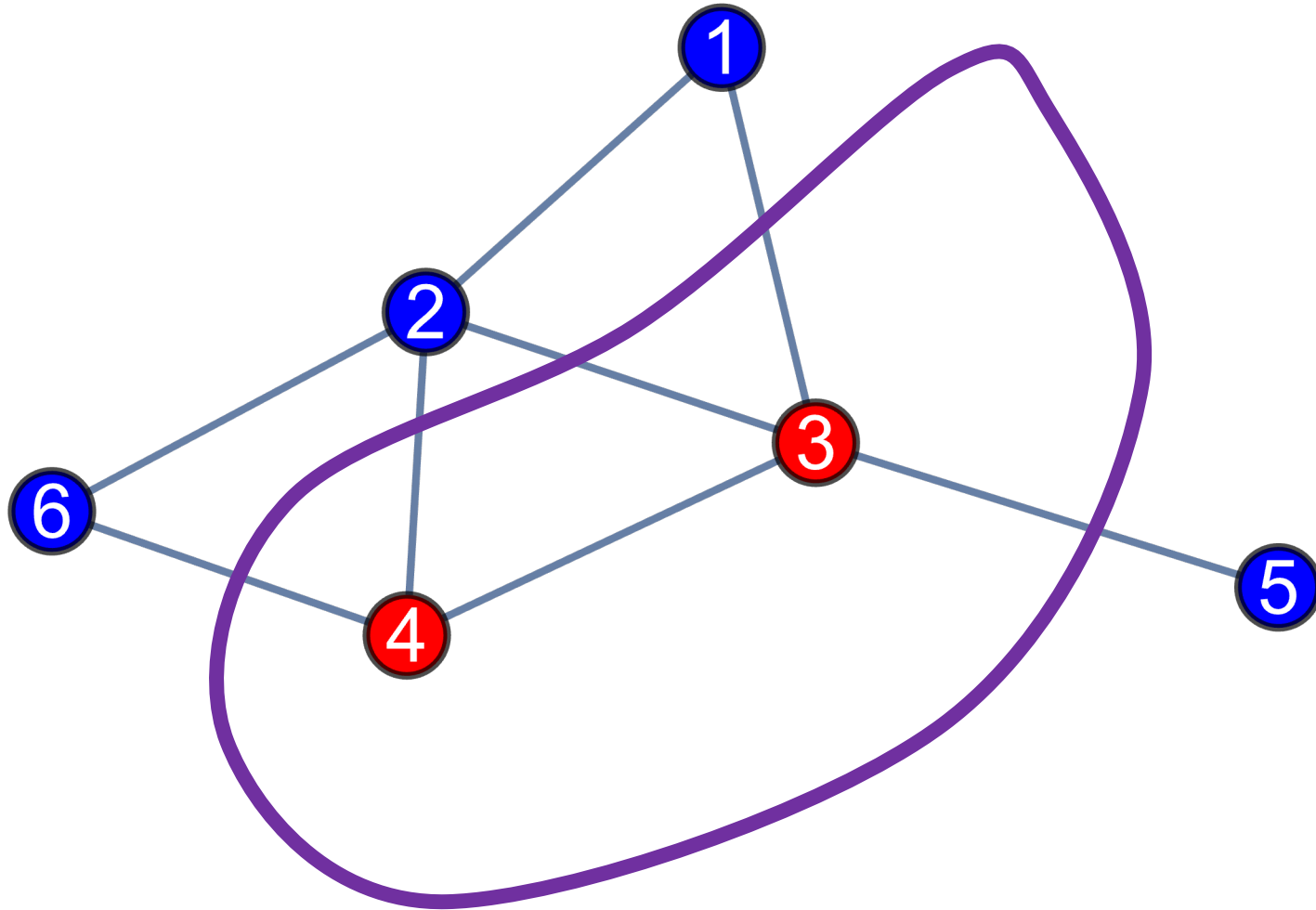
Kyeong-min Kim

# Max Cut Problem

# Max Cut Problem



# Max Cut Problem

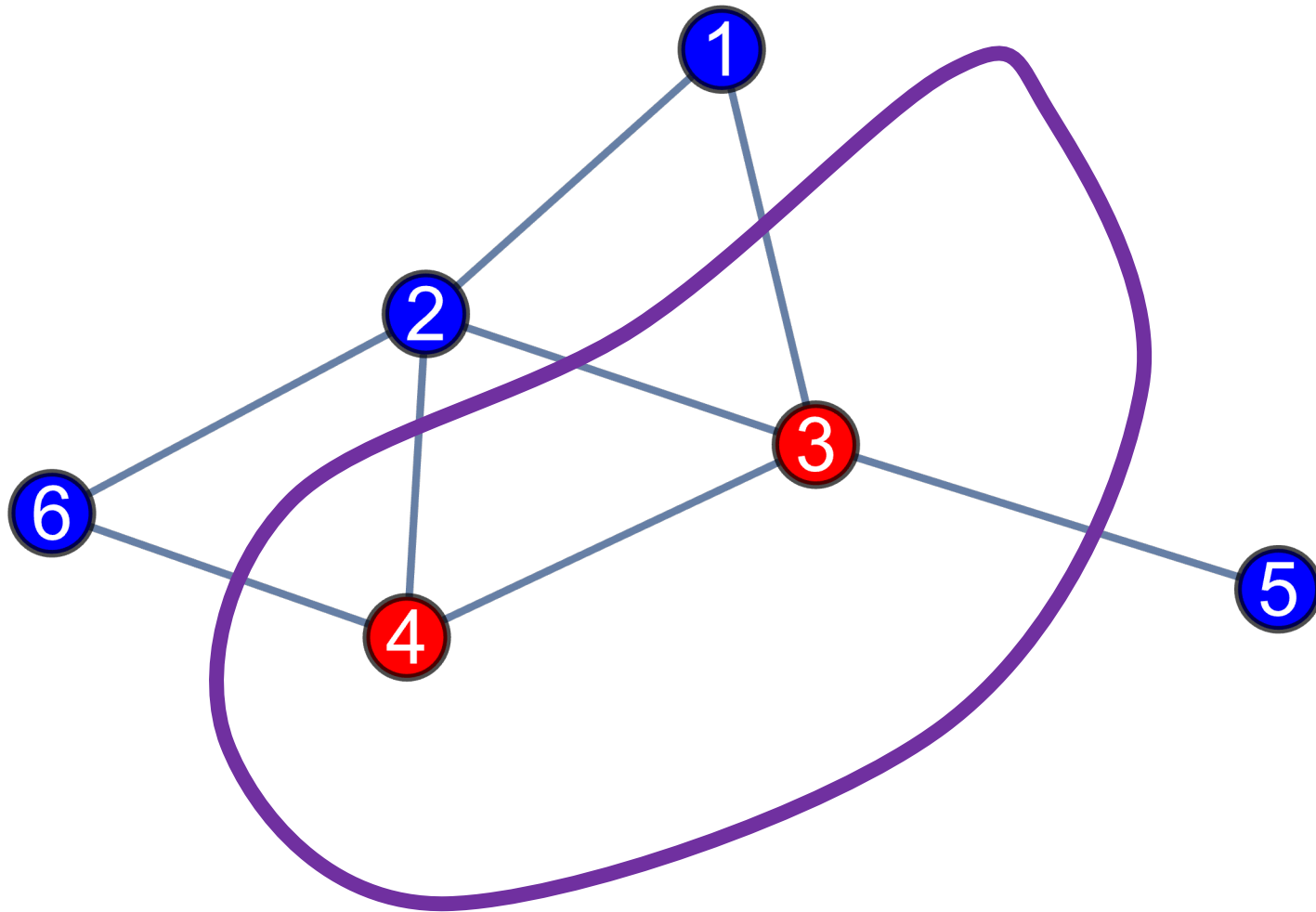


$$\hat{H}_p = \frac{1}{2} \sum_{i,j} (1 - \hat{Z}_i \hat{Z}_j)$$

$$\hat{Z}_i \in \{-1, 1\}$$

$$\text{MAX}_Z \{\hat{H}\}$$

# Change in physics problem

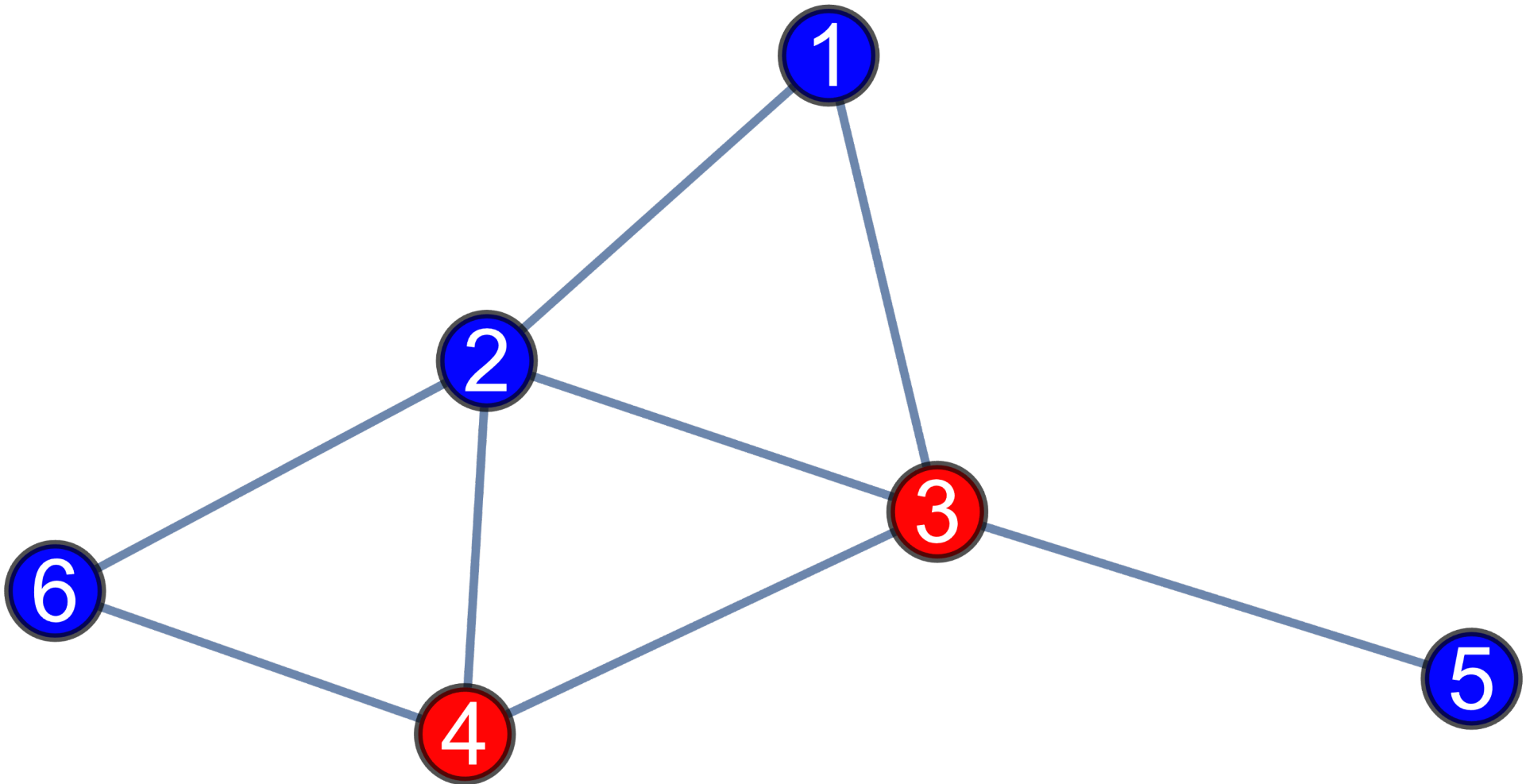


$$\hat{H}_p = \frac{1}{2} \sum_{i,j} (1 - \hat{Z}_i \hat{Z}_j)$$

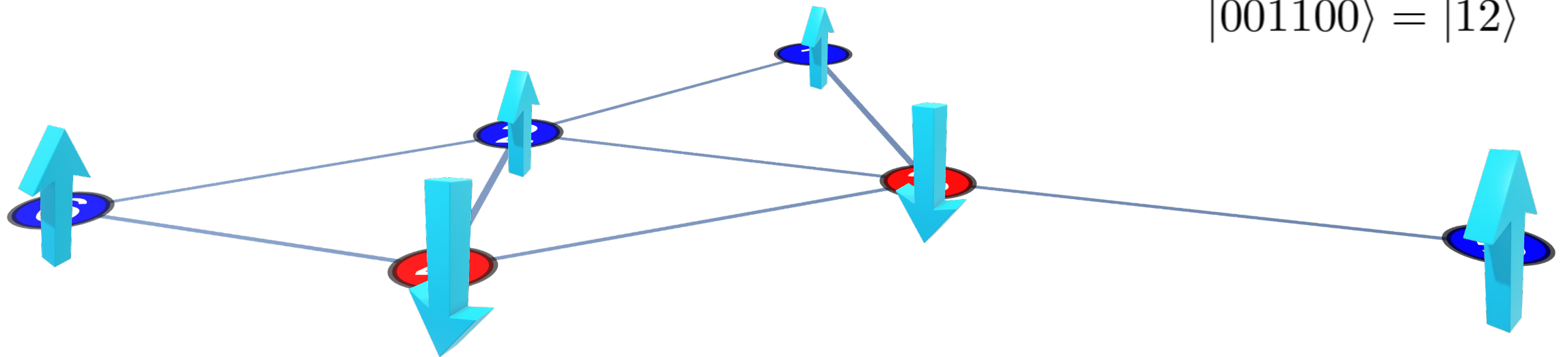
$$\hat{Z}_i \in \{-1, 1\}$$

$$\text{MAX}_Z \{\hat{H}\}$$

Change into physic problem



$$\hat{H}_p = \frac{1}{2} \sum_{i,j} (1 - \hat{Z}_i \hat{Z}_j)$$

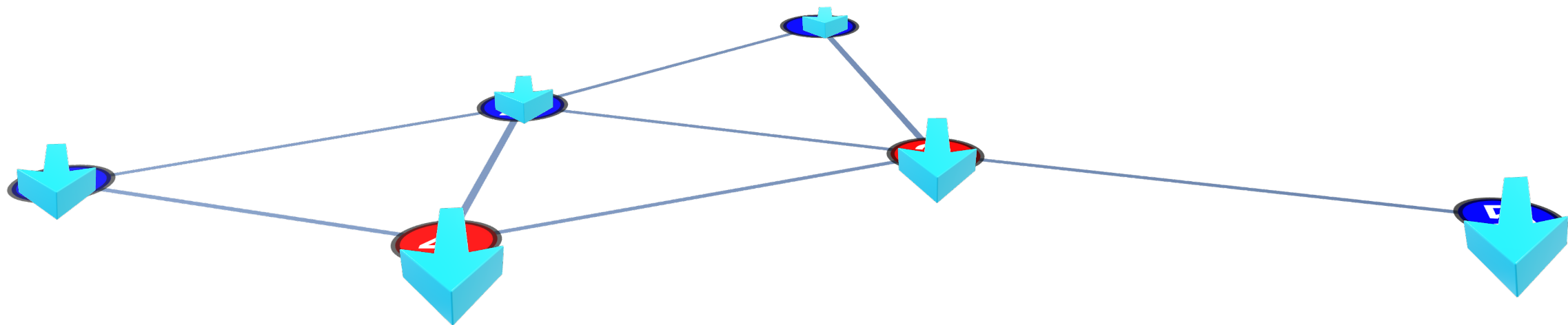


$$|001100\rangle = |12\rangle$$

$$\hat{H}_I = \sum_i \hat{X}_i$$



$$\hat{H}_p = \frac{1}{2} \sum_{i,j} (1 - \hat{Z}_i \hat{Z}_j)$$

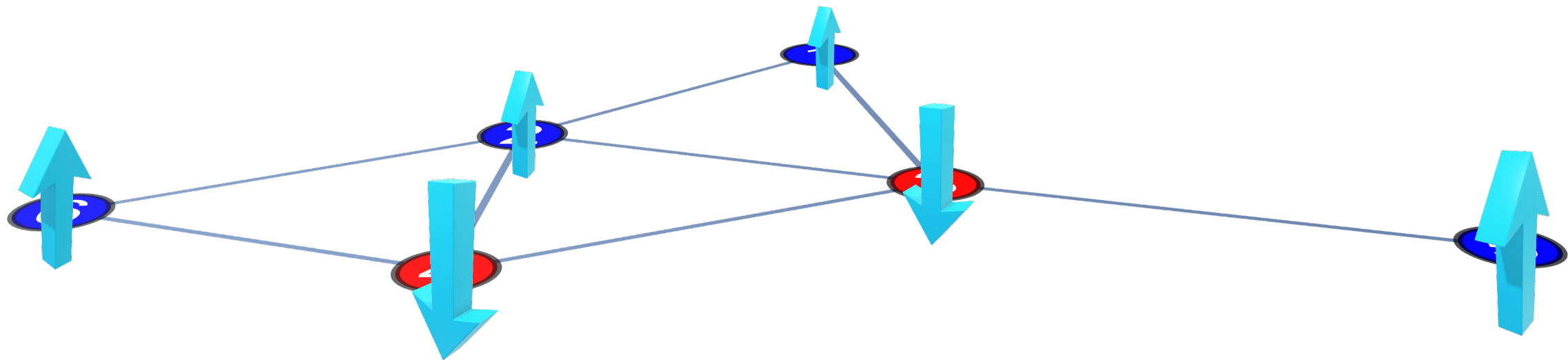




$$\hat{H}_I = \sum_i \hat{X}_i$$



$$\hat{H}_p = \frac{1}{2} \sum_{i,j} (1 - \hat{Z}_i \hat{Z}_j)$$



$$\hat{H}_I = \sum_i \hat{X}_i$$

$$\hat{H}(\tau) = (1 - \tau)\hat{H}_I + \tau\hat{H}_p ; \tau = \frac{t}{T}$$

$$\hat{H}_p = \frac{1}{2} \sum_{i,j} (1 - \hat{Z}_i \hat{Z}_j)$$

## Quantum Approximate Optimization Algorithm(QAOA)

$$\hat{U} = e^{-i\hat{H}t} \quad e^{\hat{A}+\hat{B}} \approx (e^{\hat{A}/n} e^{\hat{B}/n})^n$$

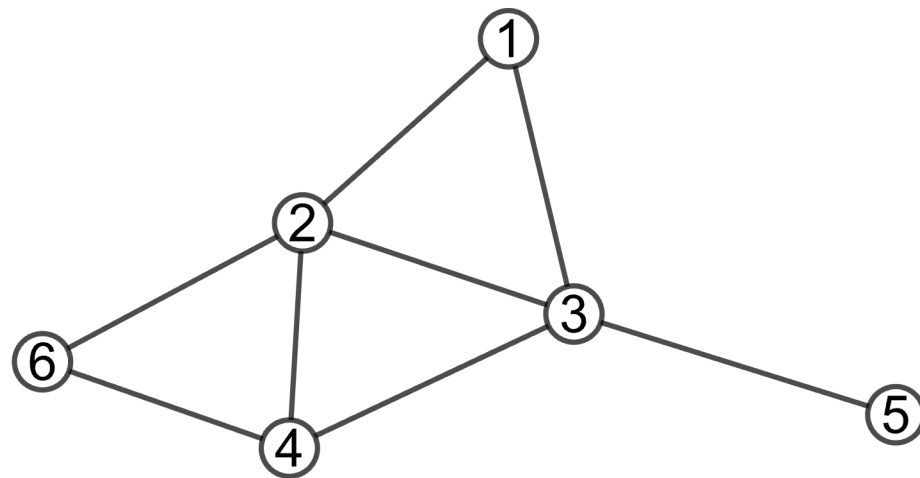
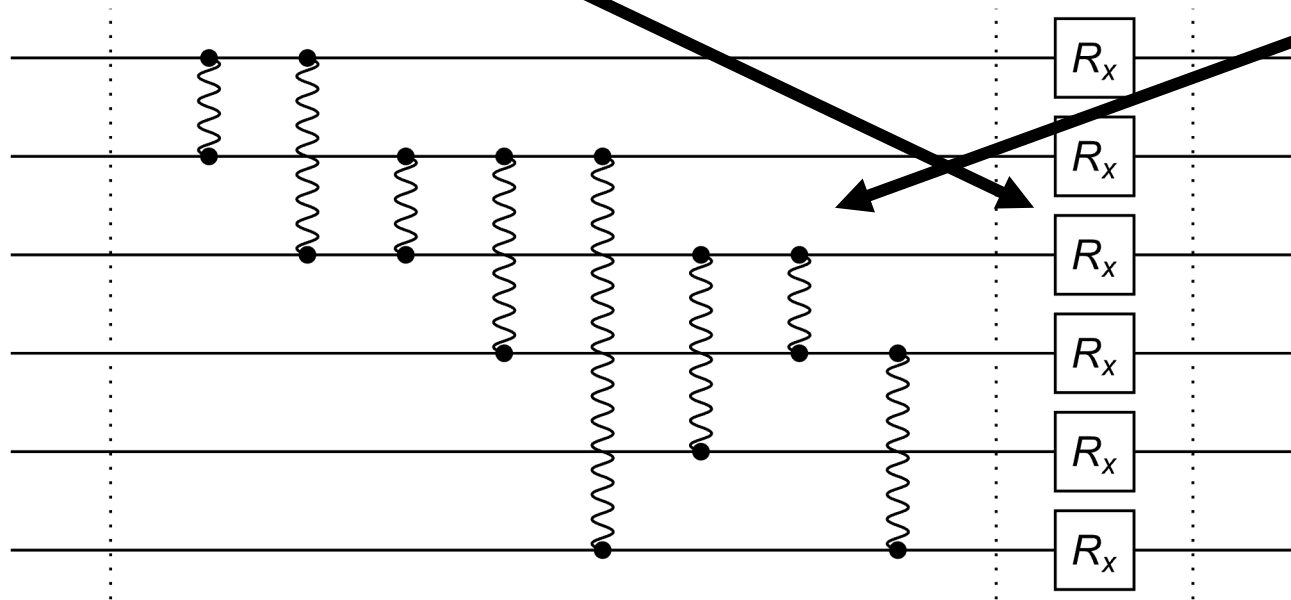
$$e^{-i\beta_l \hat{X}_i} = \boxed{R_x}$$

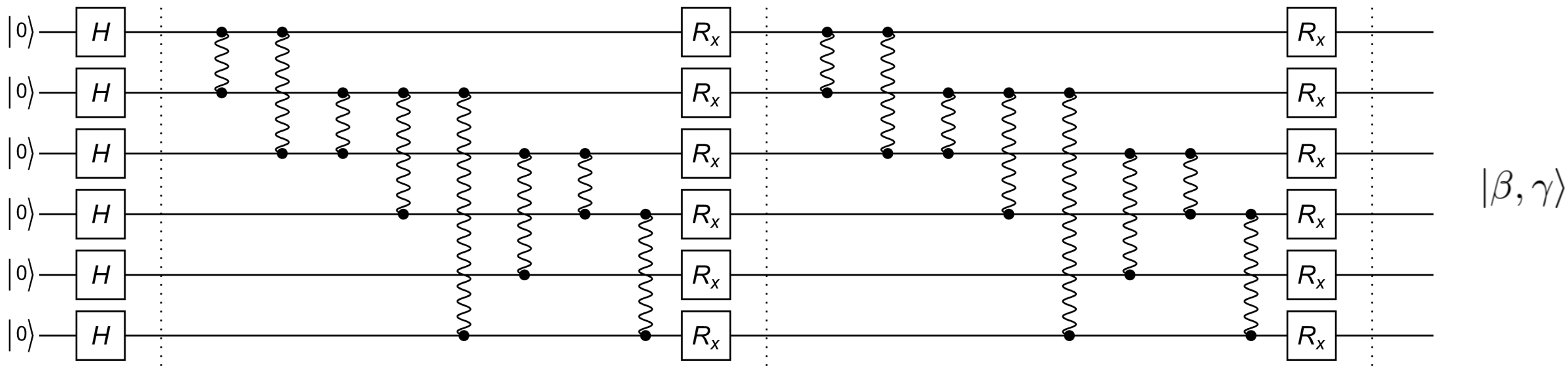
$$e^{-i\gamma_l (1 - \hat{Z}_i \hat{Z}_j) / 2} = \begin{array}{c} \bullet \\ \text{---} \\ \oplus \end{array} \boxed{R_z} \begin{array}{c} \bullet \\ \text{---} \\ \oplus \end{array} = \begin{array}{c} \bullet \\ \text{---} \\ \text{---} \\ \bullet \end{array}$$

$$\hat{H}_I = \sum_i \hat{X}_i$$

$$\hat{H}(\tau) = (1 - \tau)\hat{H}_I + \tau\hat{H}_p ; \tau = \frac{t}{T}$$

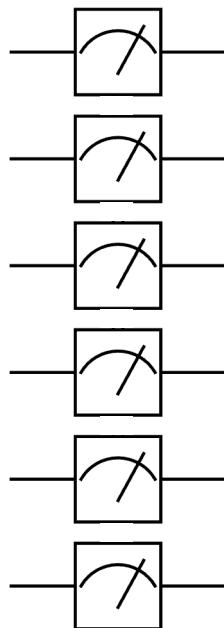
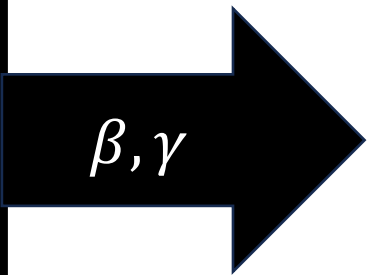
$$\hat{H}_p = \frac{1}{2} \sum_{i,j} (1 - \hat{Z}_i \hat{Z}_j)$$



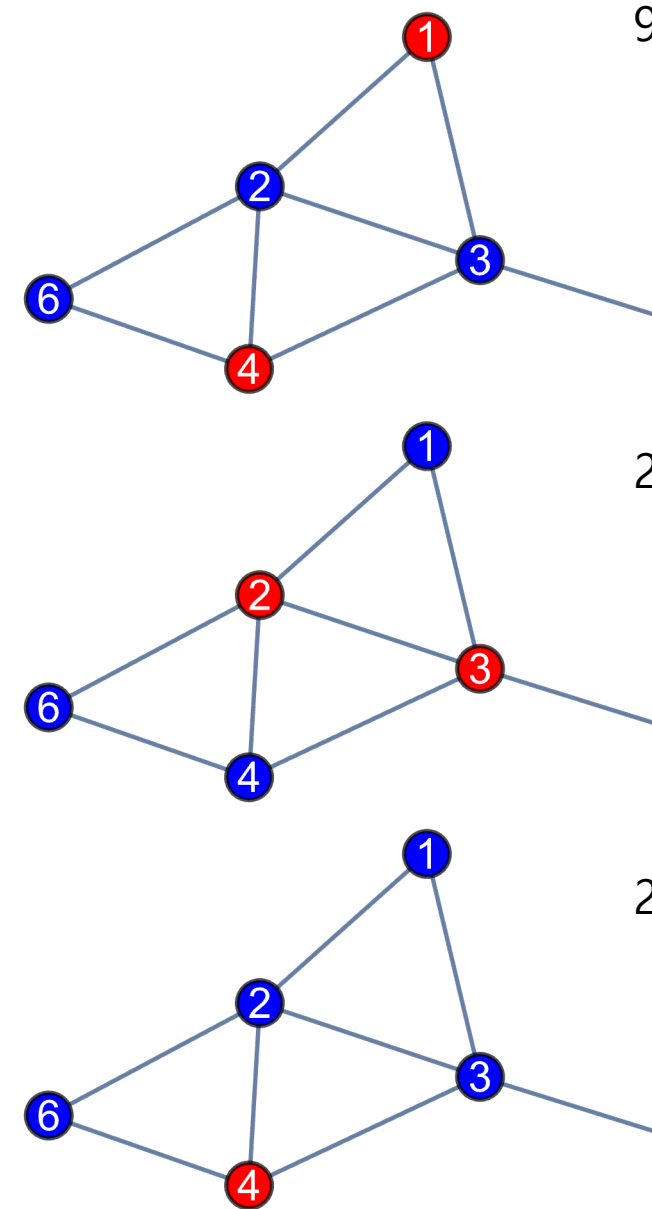
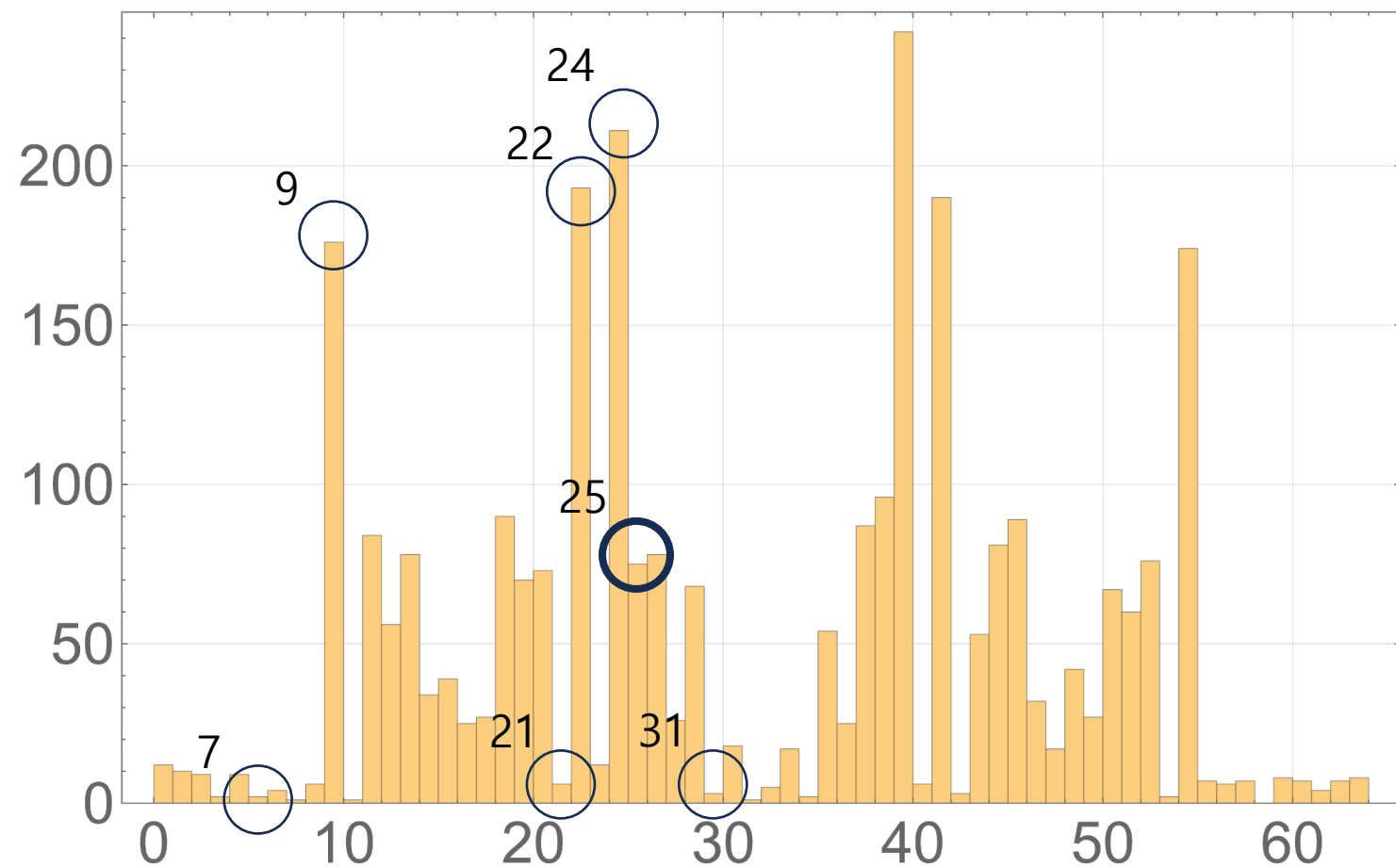


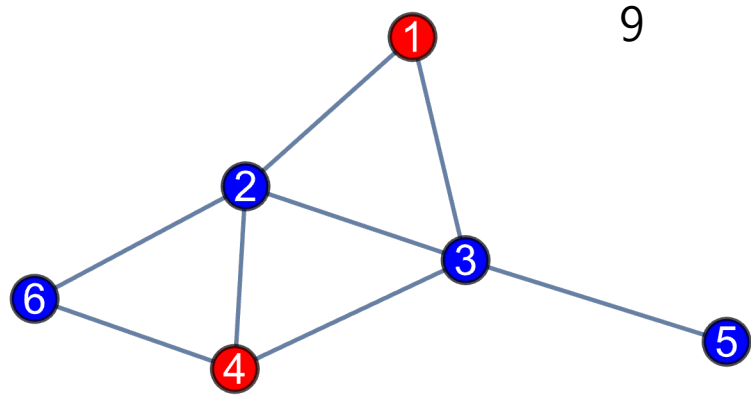
$$\langle \hat{H}_p(\beta, \gamma) \rangle = \langle \beta, \gamma | \hat{H}_p | \beta, \gamma \rangle$$

$$\text{MIN}_{\beta, \gamma} \{ \langle \hat{H}_p(\beta, \gamma) \rangle \}$$

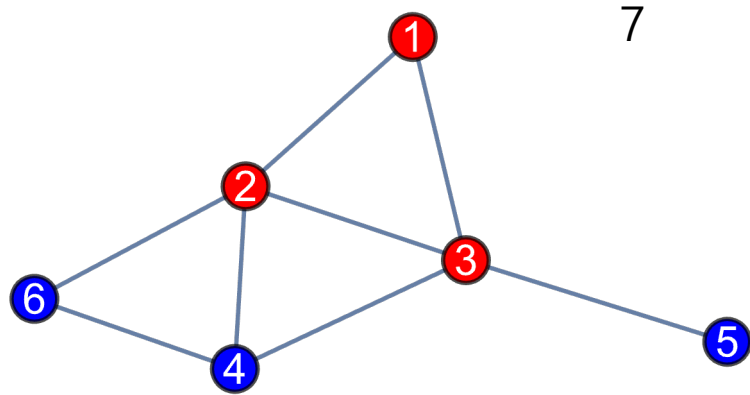


# Measurement

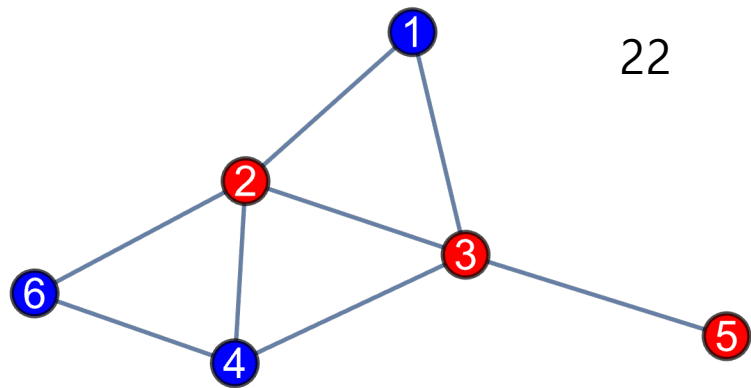




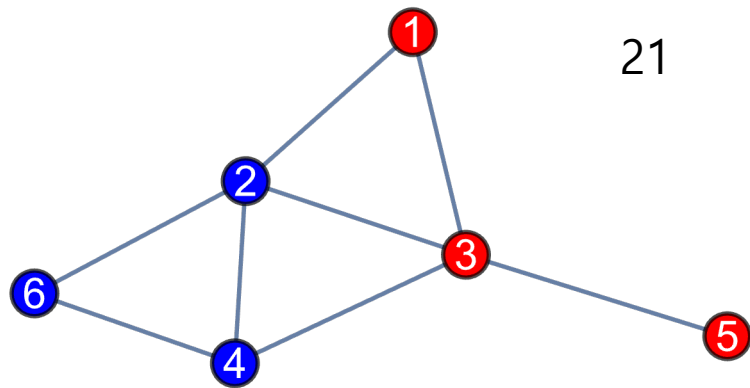
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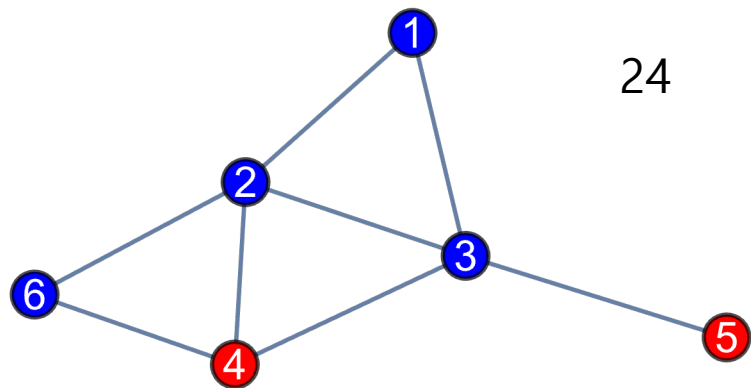
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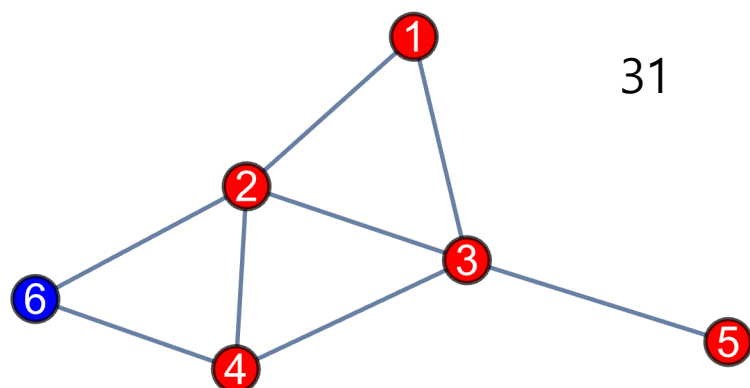
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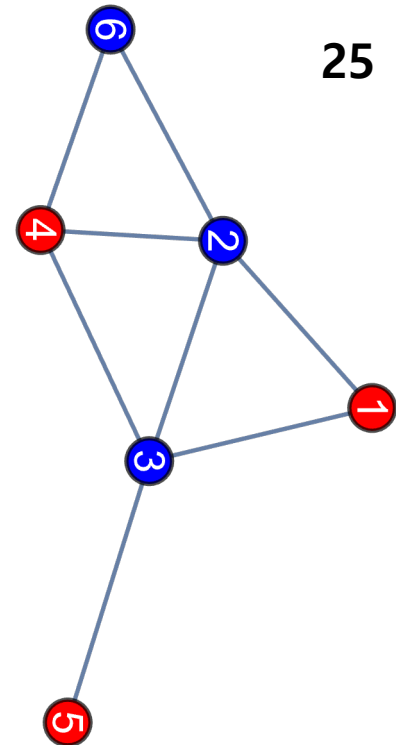
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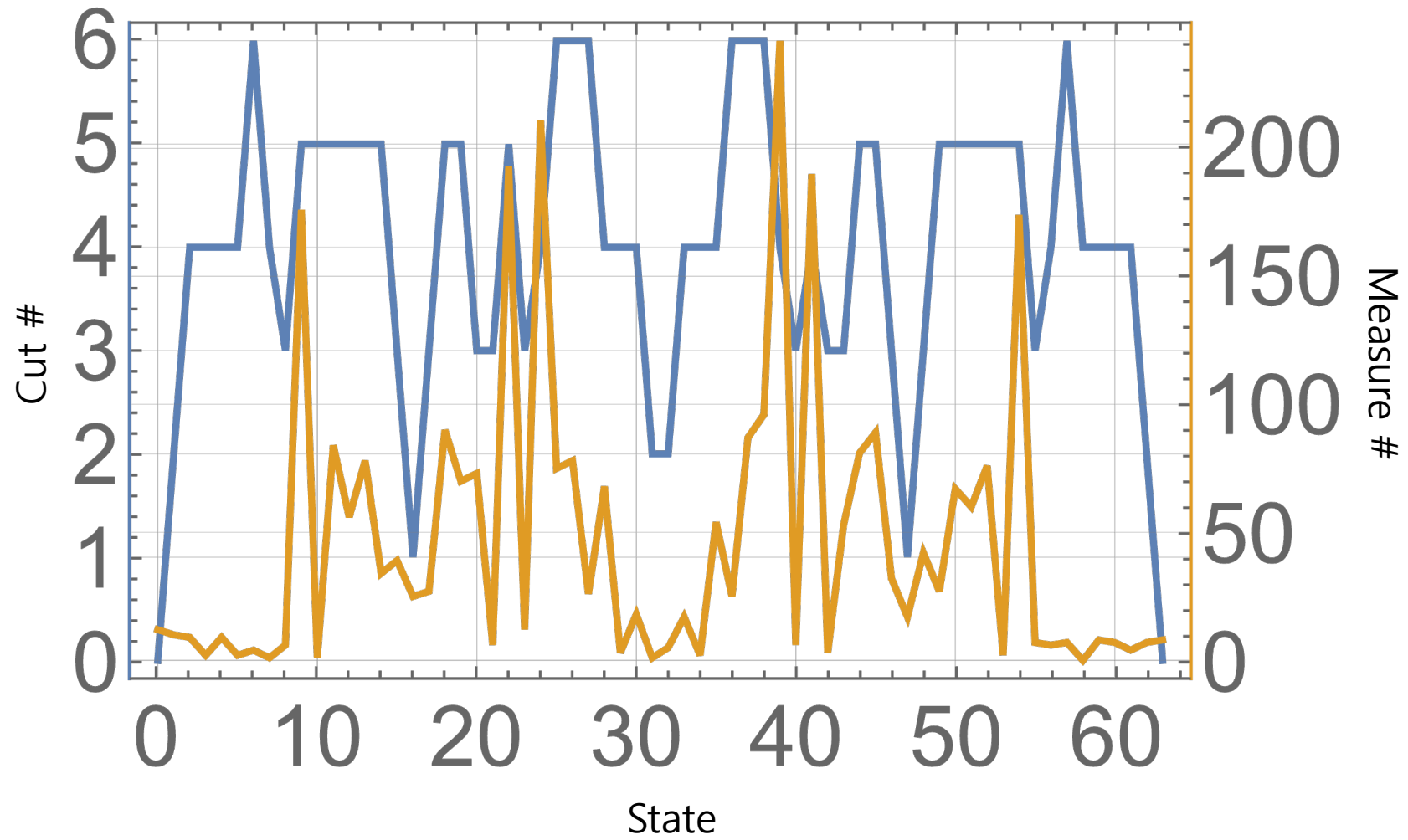
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# Reference

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